

# BACHELOR OF SCIENCE IN INFORMATION TECHNOLOGY (with Specialization Tracks)

**ENHANCED CURRICULUM SY 2018 - 2019** 

		ENTIANCED CORRI	COLON	13120				
FIRS	ST YEAR				nits	Но	urs	Pre-requisites
First	Semester			Lec	Lab	Lec	Lab	
	Comp 1	Introduction to Computing	3	2	1	2	3	None
	GEC-UTS	Understanding the Self	3	3	0	3	0	None
	Comp 2	Computer Programming 1 (Fundamentals of Programming) Readings in Philippine	3	2	1	2	3	None
	GEC-RPH	History  Mathematics in the Modern	3	3	0	3	0	None
	GEC-MATH	World Physical Fitness &	3	3	0	3	0	None
	PE 1	Gymnastic National Service Training	2	2	0	2	0	None
-	NSTP 1	Program 1	<b>20</b>	3	0	3	0	None
Seco	ond Semester	1 61					1	
Pr(	Comp 3 Math 1	Computer Programming 2 (Intermediate Programming)  College Algebra	3 3	2 3		2	3	Comp 2 GEC-MATH
	GEC-TCW	The Contemporary World Science, Technology and	3	3	0	3	0	None
	GEC-STS	Society	3	3	0	3	0	None
	GEC-ART	Art Appreciation	3	3	0	3	0	None
	PE 2	Rhythmic Activities	2	2	0	2	0	PE 1
	NSTP 2	National Service Training Program 2	<u>3</u> <b>20</b>	3	0	3	0	NSTP 1
	OND YEAR			Un Lec	nits Lab	Ho Lec	urs Lab	Pre-requisites
	Comp 4 GEC-	Data Structures and Algorithms	3	2	1	2	3	Comp 3
	PCOM	Purposive Communication	3	3	0	3	0	None Comp 1 &
	IT 1	Computer Organization	3	2	1	2	3	Comp 1 a
	IT 2	Accounting Principles	3	3	0	3	0	Math 1
								Comp 1 &
	IT 3	Elective 1	3	2	1	2	3	Comp 2
	Math 2	Trigonometry	3	3	0	3	0	Math 1
	PE 3	Individual & Dual Sports	2 20	2	0	2	0	PE 2

Second Semester							
IT 4	Elective 2	3	2	1	2	3	IT 3
Rizal	The Life and Works of Rizal	3	3	0	3	0	None
IT 5	Operating Systems	3	2	1	2	3	IT 1
IT 6	Networking 1	3	2	1	2	3	IT 1
	Object-Oriented						
IT 7	Programming	3	2	1	2	3	Comp 4
Math 3	Analytic Geometry	3	3	0	3	0	Math 2
GEC-							
ETHICS	Ethics (Professional Ethics)	3	3	0	3	0	None
PE 4	Team Sports & Recreation	2	2	0	2	0	PE 3
		23					

THIRD YEAR							
First Semester				its		urs	Pre-requisites
		_	Lec	Lab	Lec	Lab	
Comp 5	Information Management	3	2	1	2	3	Comp 4
	Web Systems and						
IT 8	Technologies	3	2	1	2	3	IT 3
IT 9	Systems Analysis & Design	3	2	1	2	3	IT 5 & Comp 4
	Human Computer Interaction					4	
IT 10	(HCI)	3	2	1	2	_3_	IT4
	Networking 2	3	2	_ 1	2	3	IT 6
IT 12	Elective 3	3	2	1	2	3	IT 4
Math 4	Differential Calculus	3	3	0	3	0	Math 3
		21					
Second Semester	,						
	Komunikasyon sa						
Fil 1	Akademikong Filipino	3	3	0	3	0	None
IT 13	Elective 4	3	2	1	2	3	IT 12
IT 14	Capstone Project 1	3	3	0	3	0	IT 9
Math 3C	Probability and Statistics	3	3	0	3	0	Math 3
IT 15	Networking 3	3	2	1	2	3	IT 11
	Applications Development and	•	0	4		•	0 50177
Comp 6	Emerging Technologies	3	2	1	2	3	Comp 5 & IT 7
Math 5	Integral Calculus	3	3	0	3	0	Math 4
		21					
SUMMER					-		
Phys 1	Calculus-based Physics 1	3	1	2	2	3	Math 5
							Math 5 &
IT 16	Discrete Structures	3	3	0	3	0	Comp 4
	Computer Troubleshooting						
IT 17	and Repair	_3_	2	1	2	3	IT 15
_		9					

FOURTH YEAR First Semester			Un Lec	its Lab	Ho Lec	urs Lab	Pre-requisites
IT 18	OJT / Internship (600 hours)	9	9	0	9	0	4th Year Standing
Second Semester							
Phys 2	Calculus-based Physics 2	3	1	2	2	3	Phys 1
FL	Foreign Language	3	3	0	3	0	None
Fil 2	Masining na Pagpapahayag	3	3	0	3	0	Fil 1 4th Year
IT 19	Seminars & Field Trip	3	3	0	3	0	Standing
IT 20	Networking 4 Capstone Project 2-	3	2	1	2	3	IT 15
IT 21	Technopreneurship	3 18	3	0	3	0	IT 14
	Electives for Specialization						

## Tracks:

### **DIGITAL ANIMATION**

IT 3 - Elective 1 **Principles of Animation** IT 4 - Elective 2 Digital Imaging and 2D Animation IT 12 - Elective 3 3D Modelling and Animation Audio and Video Editing IT 13 - Elective 4

**MULTIMEDIA TECHNOLOGIES** 

Electives for No Specialization Track IT 3 - Elective 1 Introduction to Multimedia IT 3 - Elective 1 Current Trends in IT **Technologies** Desktop Publishing and IT 4 - Elective 2 IT 4 - Elective 2 Mobile Technology **Graphics Design** IT 12 - Elective 3 Interactive Multimedia IT 12 - Elective 3 Mandarin Authoring IT 13 - Elective 4 Advanced Multimedia IT 13 - Elective 4 **Project Management** Systems



### **BACHELOR OF SCIENCE IN INFORMATION TECHNOLOGY** (with Specialization Tracks) ENHANCED CURRICULUM Effective SY 2021 - 2022

FIRST YEAR First Semester			Un Lec	its Lab	_	urs Lab	Pre- requisites
Comp 1	Introduction to Computing	3	2	1	2	3	None
GEC-UTS	Understanding the Self	3	3	0	3	0	None
Comp 2	Computer Programming 1 (Fundamentals of Programming)	3	2	1	2	3	None
GEC-MAT	H Mathematics in the Modern World	3	3	0	3	0	None
BSC 1	Being Skills Course 1	1.5	1.5	0	1.5	0	None
PE 1	Physical Fitness & Gymnastic	2	2	0	2	0	None
NSTP 1	National Service Training Program 1	3	3	0	3	0	None
Second Semes	Computer Programming 2 (Intermediate						
Second Semes							
Comp 3	Programming)	3	2	1	2	3	Comp 2
Math 1 GEC-	College Algebra	3	3		13		GEC-MATH
PCOM	Purposive Communication	3	3	0	3	40	None
GEC-TCW	The Contemporary World	3	3	0	3	0	None
GEC-ART	Art Appreciation	3	3	0	3	0	None
BSC 2	Being Skills Course 2	1.5	1.5	0	1.5	0	BSC 1
PE 2	Rhythmic Activities	2	2	0	2	0	PE 1
NSTP 2	National Service Training Program 2	3	3	0	3	0	NSTP 1
		21.5					

	OND YEAR			Un			urs	Pre- requisites
Firs	t Semester			Lec	Lab	Lec	Lab	
	Comp 4	Data Structures and Algorithms	3	2	1	2	3	Comp 3
	GEC-RPH	Readings in Philippine History	3	3	0	3	0	None
	GEC-STS	Science, Technology and Society	3	3	0	3	0	None
								Comp 1 &
	IT 1	Computer Organization	3	2	1	2	3	Comp 2
	IT 2	Accounting Principles	3	3	0	3	0	Math 1
	•							Comp 1 &
	IT 3	Elective 1	3	2	1	2	3	Comp 2
	Math 2	Trigonometry	3	3	0	3	0	Math 1
	PE 3	Individual & Dual Sports	2	2	0	2	0	PE 2
	-	·	23			•		

**SUMMER** 

IT 4	Elective 2	3	2	1	2	3	IT 3
IT 5	Operating Systems	3	2	1	2	3	IT 1
IT 6	Networking 1	3	2	1	2	3	IT 1
IT 7	Object-Oriented Programming	3	2	1	2	3	Comp 4
Math 3	Analytic Geometry	3	3	0	3	0	Math 2
GEC-							
ETHICS	Ethics (Professional Ethics)	3	3	0	3	0	None
EPC	English Proficiency	3	3	0	3	0	None
PE 4	Team Sports & Recreation	2	2	0	2	0	PE 3
		23					

THIRD YEAR First Semester			Un Lec	its Lab	Ho Lec	urs Lab	Pre- requisites
Comp 5	Information Management	3	2	1	2	3	Comp 4
IT 8	Web Systems and Technologies	3	2	1	2	3	IT 3
IT 9	Systems Analysis & Design	3	2	1	2	3	IT 5 & Comp 4
IT 10	Human Computer Interaction (HCI)	3	2	1	2	3	IT 4
IT 11	Networking 2	3	2	1	2	3	IT 6
IT 12	Elective 3	3	2	1	2	3	IT 4
Math 4	Differential Calculus	3	3	0	3	0	Math 3
Second Semester	ctv of LPI	<b>21</b> 3	B	ą	te		IGAS IT 12
IT 14	Capstone Project 1	3	3	0	3	0	IT 9
Math 3C	Probability and Statistics	3	3	0	3	0	Math 3
IT 15	Networking 3	3	2	1	2	3	IT 11
Comp 6	Applications Development and Emerging Technologies	3	2	1	2	3	Comp 5 & IT 7
Math 5	Integral Calculus	3	3	0	3	0	Math 4

Math 5 Phys 1 Calculus-based Physics 1 3 3 1 2 2 Math 5 & IT 16 3 3 3 Discrete Structures Comp 4 0 0

Computer Troubleshooting and
IT 17 Repair 3 2 1 2 3 IT 15

	OURTH YEAR First Semester				its Lab	_	urs Lab	Pre- requisites
	IT 18	OJT / Internship (600 hours)	9	9	0	9	0	4th Year Standing
			9					
S	Second Semester							
	Phys 2	Calculus-based Physics 2	3	1	2	2	3	Phys 1
	Rizal	The Life and Works of Rizal	3	3	0	3	0	None
	— FL	Foreign Language	3	3	0	3	0	None
								4th Year
	IT 19	Seminars & Field Trip	3	3	0	3	0	Standing
	IT 20	Networking 4	3	2	1	2	3	IT 15
		Capstone Project 2-						
	IT 21	Technopreneurship	3	3	0	3	0	IT 14
			18					

# **Electives for Specialization Tracks: DIGITAL ANIMATION**

IT 3 - Elective 1 - Principles of Animation

IT 4 - Elective 2 - Digital Imaging and 2D Animation

IT 12 - Elective 3 - 3D Modelling and Animation

IT 13 - Elective 4 - Audio and Video Editing

### Electives for No Specialization Track:

IT 3 - Elective 1 - Current Trends in IT

IT 4 - Elective 2 - Mobile Technology

IT 12 - Elective 3 - Mandarin

IT 13 - Elective 4 - Project Management

### **MULTIMEDIA TECHNOLOGIES**

IT 3 - Elective 1 - Introduction to Multimedia Technologies

IT 4 - Elective 2 - Desktop Publishing and Graphics Design

IT 12 - Elective 3 - Interactive Multimedia Authoring

IT 13 - Elective 4 - Advanced Multimedia Systems

