

## ASSOCIATE IN COMPUTER TECHNOLOGY

### ENHANCED CURRICULUM SY 2018 - 2019

FIRST YEAR			Units			Hours		Pre-requisites
First Semester			Lec	Lab	Lec	Lab		
_____	Comp 1	Introduction to Computing	3	2	1	2	3	None
_____	GEC-UTS	Understanding the Self	3	3	0	3	0	None
_____	Comp 2	Computer Programming 1 (Fundamentals of Programming)	3	2	1	2	3	None
_____	GEC-RPH	Readings in Philippine History	3	3	0	3	0	None
_____	GEC-MATH	Mathematics in the Modern World	3	3	0	3	0	None
_____	PE 1	Physical Fitness & Gymnastic	2	2	0	2	0	None
_____	NSTP 1	National Service Training Program 1	3	3	0	3	0	None
			20					
Second Semester								
_____	Comp 3	Computer Programming 2 (Intermediate Programming)	3	2	1	2	3	Comp 2
_____	Math 1	College Algebra	3	3	0	3	0	GEC-MATH
_____	GEC-TCW	The Contemporary World	3	3	0	3	0	None
_____	GEC-STC	Science, Technology and Society	3	3	0	3	0	None
_____	GEC-ART	Art Appreciation	3	3	0	3	0	None
_____	PE 2	Rhythmic Activities	2	2	0	2	0	PE 1
_____	NSTP 2	National Service Training Program 2	3	3	0	3	0	NSTP 1
			20					
SECOND YEAR			Units			Hours		Pre-requisites
First Semester			Lec	Lab	Lec	Lab		
_____	Comp 4	Data Structures and Algorithms	3	2	1	2	3	Comp 3
_____	GEC-PCOM	Purposive Communication	3	3	0	3	0	None
_____	IT 1	Computer Organization	3	2	1	2	3	Comp 1 & Comp 2
_____	IT 2	Accounting Principles	3	3	0	3	0	Math 1
_____	IT 3	Elective 1	3	2	1	2	3	Comp 1 & Comp 2

_____	Math 2	Trigonometry	3	3	0		3	0	Math 1
_____	PE 3	Individual & Dual Sports	<u>2</u>	2	0		2	0	PE 2
			<b>20</b>						

### Second Semester

_____	IT 4	Elective 2	3	2	1		2	3	IT 3
_____	Rizal	The Life and Works of Rizal	3	3	0		3	0	None
_____	IT 5	Operating Systems	3	2	1		2	3	IT 1
_____	IT 6	Networking 1	3	2	1		2	3	IT 1
_____	IT 7	Object-Oriented Programming	3	2	1		2	3	Comp 4
_____	Math 3	Analytic Geometry	3	3	0		3	0	Math 2
_____	GEC-ETHICS	Ethics (Professional Ethics)	3	3	0		3	0	None
_____	PE 4	Team Sports & Recreation	<u>2</u>	2	0		2	0	PE 3
			<b>23</b>						

### *Electives for Specialization Tracks:*

#### **DIGITAL ANIMATION**

IT 3 - Elective 1	Principles of Animation
IT 4 - Elective 2	Digital Imaging and 2D Animation

### *Electives for No Specialization Track:*

IT 3 - Elective 1	Current Trends in IT
IT 4 - Elective 2	Mobile Technology

#### **MULTIMEDIA TECHNOLOGIES**

IT 3 - Elective 1	Introduction to Multimedia Technologies
IT 4 - Elective 2	Desktop Publishing and Graphics Design

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**ASSOCIATE IN COMPUTER TECHNOLOGY**  
**ENHANCED CURRICULUM Effective SY 2021 - 2022**

<b>FIRST YEAR</b> <b>First Semester</b>			<b>Units</b>		<b>Hours</b>		<b>Pre-requisites</b>
			<b>Lec</b>	<b>Lab</b>	<b>Lec</b>	<b>Lab</b>	
Comp 1	Introduction to Computing	3	2	1	2	3	None
GEC-UTS	Understanding the Self	3	3	0	3	0	None
Comp 2	Computer Programming 1 (Fundamentals of Programming)	3	2	1	2	3	None
GEC-MATH	Mathematics in the Modern World	3	3	0	3	0	None
BSC 1	Being Skills Course 1	1.5	1.5	0	1.5	0	None
PE 1	Physical Fitness & Gymnastic	2	2	0	2	0	None
NSTP 1	National Service Training Program 1	3	3	0	3	0	None
		<b>18.5</b>					
<b>Second Semester</b>							
Comp 3	Computer Programming 2 (Intermediate Programming)	3	2	1	2	3	Comp 2
Math 1	College Algebra	3	3	0	3	0	GEC-MATH
GEC-PCOM	Purposive Communication	3	3	0	3	0	None
GEC-TCW	The Contemporary World	3	3	0	3	0	None
GEC-ART	Art Appreciation	3	3	0	3	0	None
BSC 2	Being Skills Course 2	1.5	1.5	0	1.5	0	BSC 1
PE 2	Rhythmic Activities	2	2	0	2	0	PE 1
NSTP 2	National Service Training Program 2	3	3	0	3	0	NSTP 1
		<b>21.5</b>					
<b>SECOND YEAR</b> <b>First Semester</b>			<b>Units</b>		<b>Hours</b>		<b>Pre-requisites</b>
			<b>Lec</b>	<b>Lab</b>	<b>Lec</b>	<b>Lab</b>	
Comp 4	Data Structures and Algorithms	3	2	1	2	3	Comp 3
GEC-RPH	Readings in Philippine History	3	3	0	3	0	None
GEC-STC	Science, Technology and Society	3	3	0	3	0	None
IT 1	Computer Organization	3	2	1	2	3	Comp 1 & Comp 2
IT 2	Accounting Principles	3	3	0	3	0	Math 1

IT 3	Elective 1	3	2	1	2	3	Comp 1 & Comp 2
Math 2	Trigonometry	3	3	0	3	0	Math 1
PE 3	Individual & Dual Sports	2	2	0	2	0	PE 2
		<b>23</b>					

### Second Semester

IT 4	Elective 2	3	2	1	2	3	IT 3
IT 5	Operating Systems	3	2	1	2	3	IT 1
IT 6	Networking 1	3	2	1	2	3	IT 1
IT 7	Object-Oriented Programming	3	2	1	2	3	Comp 4
Math 3	Analytic Geometry	3	3	0	3	0	Math 2
GEC-ETHICS	Ethics (Professional Ethics)	3	3	0	3	0	None
EPC	English Proficiency	3	3	0	3	0	None
PE 4	Team Sports & Recreation	2	2	0	2	0	PE 3
		<b>23</b>					

#### ***Electives for Specialization Tracks:***

##### **DIGITAL ANIMATION**

IT 3 - Elective 1 - Principles of Animation

IT 4 - Elective 2 - Digital Imaging and 2D Animation

#### ***Electives for No Specialization Track:***

IT 3 - Elective 1 - Current Trends in IT

IT 4 - Elective 2 - Mobile Technology

##### **MULTIMEDIA TECHNOLOGIES**

IT 3 - Elective 1 - Introduction to Multimedia Technologies

IT 4 - Elective 2 - Desktop Publishing and Graphics Design

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